#### **2023 Loader Course**

### Obstacle #1 - Hit it or Quit it

The competitor must get in the cab and make sure he/she puts on their seat belt. <a href="Immediate">Immediate</a> disqualification of competitor if the competitor moves the loader without putting the seat belt on. Competitor will then raise the bucket off the ground and proceed forward to pick up the bar, of which the bar has attached tennis balls on both ends. Competitor will then proceed forward with the bar balanced on the cutting edge of the bucket and maneuver the machine to knock the tennis balls off the cones via the tennis balls attached to the ends of the bar. The competitor must then place the bar back on the uprights without knocking down any uprights. If the competitor does not pick up the bar and or knocks down the first set of uprights the bar is on, operator gets 0 points for the entire Hit it or Quit it obstacle.

Completing this obstacle successfully is worth 400 points.

### **Obstacle #2 - Blind Man Back**

The competitor must back up into an alley dock and stop inside the marked area with each area being worth points. If competitor fails to stop in the area or goes too far back **0** points will be awarded. Once you stop that is where the points are recorded. Completing this obstacle successfully is worth **100** points.

## Obstacle #3 - Humpty Dumpty

The competitor will pull forward and using the bucket knock the eggs off of the cones in one motion without stopping and not hitting or touching the cone with the bucket. You cannot change directions forward and reverse during the obstacle, meaning once you commit to go forward you cannot stop or back up, go as slow as you like but remember it is a timed course! Each egg is worth **100** points but if you hit or even touch the cone you will not get any points for that egg. Completing this obstacle successfully is worth **300** points.

# Obstacle #4 - Slippery Slider

The competitor will pull forward and push the block on the rail for the entirety of the rail. Each section becoming worth more points. You must reach the first line to get any points which is **100** points, then the next line is **200** points, if you can get the block all the way to the and push it off it is worth **300** points. If you hit the rail and move it you will get **0** points for the whole obstacle. Completing this obstacle successfully is worth **300** points.

### Obstacle #5 - Full Frontal

The competitor will then pull forward and place the bucket into the slotted area just like in the **Blind Man Back** obstacle, except moving forward. Depending on where the operator stops is where your points will be scored, with each slot being worth a different amount of points. You will then lower the bucket to the ground and honk the horn and judges will stop the clock and record points. Competitor will then put the loader in park and safely exit the machine using 3 points of contact.

Completing this obstacle successfully is worth **100** points.

OPERATOR WILL ONLY HAVE 5 MINUTES TO COMPLETE THIS ENTIRE COURSE - AT 5 MINUTES JUDGE WILL STOP OPERATER AND HAVE OPERATOR EXIT THE MACHINE. JUDGE WILL TALLY UP OPERATERS POINTS BUT OPERATOR WILL NOT COMPLETE THE COURSE.

IF THERE ARE ANY UNSAFE ACTS WHILE IN THE LOADER WE WILL STOP OPERATER AND DISQUALIFY OPERATOR FROM THE COURSE AND NO POINTS WILL BE AWARDED. WE WILL TAKE THIS VERY SERIOUSLY SO PLEASE MAKE SURE YOU OPERATE IN A SAFE MANNER